



## SOCCER – YOUTH

### Recreational Division (REC)

Created to give recreational teams the opportunity to compete against teams of similar skill levels from across the state. This division is only for the AYSO teams, rec teams, parks and recreation teams, YM/YWCA teams, etc., not for the all-star, level 2, classic, or select teams.

To be eligible to compete in this division, each team:

- Must not have a professional coach.
- Team formation must be random (not selected) and not related to the athlete's skill level.
- **Must be the same team roster from the fall or spring 2018-2019 season of play.** 2 guest players are allowed for 7 v 7 teams. Teams may have up to 3 guest players for 9 v 9 or 11 v 11. NO ISL/APL players allowed in Rec Divisions.
- Must supply a copy of the regular season roster along with their team entry form! The roster must have 1 of 3 things on it to be verified: 1) Must be signed by club registrar, 2) Must be signed by the club president, or 3) Must have the official club or ISA stamp on the roster form.

### \*\*Special 6U and 8U Format

In keeping with the philosophy of the Iowa Games, the 6U and 8U division will focus on participation with a Jamboree format. No scores or standings will be kept, and *all* participants will receive an award.

### Recreation - Open Division

This division is for recreational teams only.

No restrictions as to how the team was formed or the number of guest players allowed. If you cannot provide a copy of the regular season roster you **MUST** play in this division.

Recreational - Open and Rec. Divisions may be divided into the subdivision(s) Blue, Red and White based on a team's rating level. Each team **MUST** submit a competitive rating level between 1 and 10 on the entry form. A rating of 10 is the most competitive team ranking. Please contact the Iowa Games office at 888-777-8881 ext.116 if you have questions concerning your rating.

### Competitive – Level 1-Level 2 - Classic Division (Competitive)

No restrictions as to how the team was formed or the number of guest players allowed. If your team(s) have: competed in the ISA State Cup; have a professional coach or meet with a professional coach on a regular basis; been formed on a select basis, either by tryout, recruiting or by invitation; participated in any competitive tournaments within the last 12-months; members of an elite, premier and/or competitive club, division, and/or league; compete under the classification of "Academy", "Level 2" or "Classic" then you must participate in this division of play.

### Competition Format (All Divisions)

Round robin play. Duration of preliminary games will be 8 minute quarters for 6U and 8U, 20 minute halves for 9U and 10U, 25 minute halves for 11U – 14U, 30 minute halves for 16U and 19U 6 v 6 format, 30-minute halves for 16U and 35 minute halves for 19U 11 v 11 format. Semi-final, consolation and championship games will be the same length as preliminary games. Scoring (except for 6U & 8U) will be based on win-loss-tie record (i.e. 3 points per win, 1 point per tie and 0 points per loss). If a tie exists in points after all preliminary games, then it will be broken by a point scoring system that will be supplied in the rules.

### Coaches

All youth teams must have a coach (and assistant coaches) who is at least 21 years of age.

## Rosters

A player may play on only one team.

**\*\*ALL IOWA GAMES PARTICIPANTS MUST SIGN AN IOWA GAMES WAIVER\*\***

(PARENTS MUST SIGN IF PARTICIPANT IS UNDER 18 YEARS OF AGE)

**Must have a viable team roster entered by June 21 with any roster additions finalized by July 12.**

**No roster substitutions or additions will be allowed after the July 12 deadline – NO EXCEPTIONS!!**

**Coaches are responsible for checking their team roster online by Friday, July 12 to make sure all players appear on the roster.**

New players and/or replacement players must complete an Individual Entry Form and the waiver must be signed by a parent or legal guardian (for athletes under the age of 18). **Waivers must be received by July 12.** For replacement players, please indicate which player they are replacing. Roster limits will be enforced. Roster changes/additions will not be accepted via e-mail or fax. You may use the username and password from your registration to update your roster online. Please visit <https://events.clearthunder.com/SG2019> and then select 'Click here to view or change existing registrations.' Select the appropriate team and event and chose the option to Edit Team to make any necessary changes.

## Age Determining Date

December 31, 2019. Take the birth year of your oldest player and reference the Iowa Soccer birth matrix found at <https://www.iowagames.org/event/summer-iowa-games/soccer/youth-soccer/>

## Equipment / Ball Size

Players must wear shin guards and proper uniform. Ball size: 6U & 8U - size 3; 9U through 12U - size 4; 13U through 19U - size 5.

## Jerseys & Team Names

Jerseys must have sleeves on them (short or long - NO sleeveless!). Teams must enter a team name that is appropriate for all ages (no drugs/alcohol, sexual references). No duplicate numbers.

## Referee Requirements

The Iowa Games will be paying soccer officials. In order to build our officials database, we still request that if you know of anyone that would be interested in being a paid referee at the Iowa Games youth soccer tournament, please include the information below during registration or contact [megan.dewhurst@iowagames.org](mailto:megan.dewhurst@iowagames.org) or 888.777.8881 ext. 116. Keep in mind, all paid soccer officials are covered by Iowa Games insurance. Help us make this the best year for Iowa Games soccer!

To sign up as an official go to: <https://events.clearthunder.com/SOCCERREF2019>. This will allow us to gather your availability for scheduling purposes. Once a schedule is complete, the soccer commissioner will contact you regarding your referee schedule.

If you have a name to submit to Iowa Games, please do so by June 21

**The Iowa Games is possible because of the help year-in and year-out provided by hundreds of volunteers. Thank you for your help in building our database!**