























## **WINTER IOWA GAMES VOLLEYBALL | 15/16U** Sunday, January 27, 2019 Roosevelt Middle School | 2001 Radford Rd | Dubuque, IA

POOL 1	POOL 2	POOL 3		
Southwest Attack (Hazel Green, WI)	5. Platform 15Navy (LeClaire, IA)	9. DBQ Elite Crushers (Peosta, IA)		
2. G-Force Elite Purple (Decorah, IA)	6. G-force Elite Black (Decorah, IA)	10. Hammerin' Hawks 15 G A (Manchester, IA)		
3. Platform 15White (LeClaire, IA)	7. Cascade 16U (Cascade, IA)	11. Pearl City Xtreme (Pearl City, IL)		
4. Southwest Slam (Cuba City, WI)	8. Smashin Spikers (Scales Mound, IL)	12. RI Performance 15U (Rock Island, IL)		

Time	Court 1 Pool 1	Lines/Ref. Score Keep	Court 2 Pool 2	Lines/Ref. Score Keep	Court 3 Pool 3	Lines/Ref. Score Keep
8:30 am (Match 1)	1 vs. 3	2	5 vs. 7	6	9 vs. 11	10
9:20 am (Match 2)	2 vs. 4	1	6 vs. 8	5	10 vs. 12	9
10:10 am (Match 3)	1 vs. 4	3	5 vs. 8	7	9 vs. 12	11
11:00 am (Match 4)	2 vs. 3	1	6 vs. 7	5	10 vs. 11	9
11:50 am (Match 5)	3 vs. 4	2	7 vs. 8	6	11 vs.12	10
12:40 pm (Match 6)	1 vs. 2	4	5 vs. 6	8	9 vs. 10	12

#### **VOLLEYBALL GUIDELINES – 15/16U**

# CHECK-IN

The coach or team representative must check in prior to your team's first match. Please bring a copy of your USAV team roster. Teams will receive their Winter Iowa Games t-shirts at check-in (included with entry fee).

### **TOURNAMENT FORMAT**

- Pool Play: 2 sets to 25; will begin each with a 0-0 tie score; Must win by 2; No Cap
- Top 2 teams from each pool advance to championship bracket. The 3<sup>rd</sup> & 4<sup>th</sup> place teams in each pool will advance to a consolation bracket. See tie breaking criteria for pool place and seeding.
- Bracket play: 2 out of 3 sets to 25; will begin with a 0-0 score. Deciding set to 15 if needed, will begin with a 0-0 score. Must win by 2; No Cap
- Medals will be awarded to the overall 1st, 2nd place finishers in the championship bracket.

### WARM-UP PROTOCOL

The first match of the day for each team warm-up is as follows: 2 – 4 – 4 (2 minutes shared passing, then the serving team gets the court for 4 minutes, followed by the receiving team on the court for 4 minutes)

After each team has played its first match warm-up will be 3 – 3 format. No ball handling is permitted by teams not on the court. No shared hitting.

### **OFFICIATING PROTOCOL**

**USAV** Rules Apply

Each team must provide:

- a). Referees (First and Second); Junior teams must have at least 1 certified adult referee.
- b). Scorekeeper
- c). Assistant Scorekeeper (track libero & flip score)
- d). Two line judges
- e). 16U & younger, teams must have adult working scorer's table as scorekeeper or assistant scorekeeper for every match.
- f). 17U/18U, an adult must be either 22 or at score table.

### **POOL PLAY/TIE BREAKING CRITERIA**

- 1). Win/loss record
- 2). Head to head
- 3). Total point differential
- 4). Coin flip

### **TOURNAMENT SEEDING**

- 1). Set Percentage (Sets won by team divided by total sets played)
- 2). Point Percentage (Total points earned by team divided by total points earned by teams opponents)
- 3). Coin Flip

#### **CONCESSIONS**

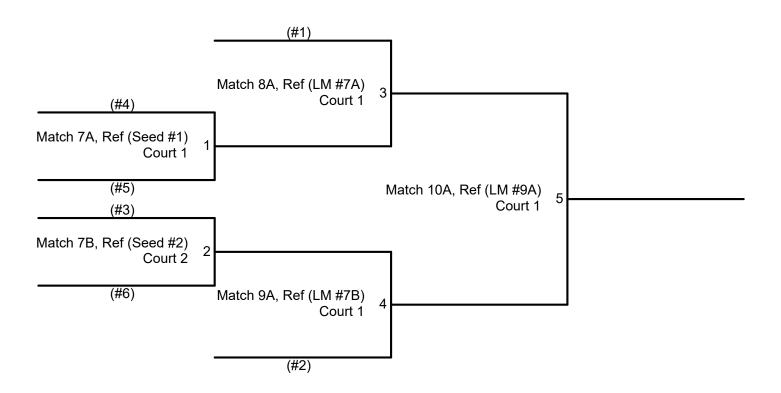
No concessions available. MUST KEEP FOOD AND DRINK IN CAFETERIA.

#### **INCLEMENT WEATHER**

If your team cannot participate due to the weather please email megan.dewhurst@iowagames.org as soon as possible. If the tournament is canceled due to inclement weather announcements will be made on our website <a href="https://www.iowagames.oeg/winter/volleyballyouth">www.iowagames.oeg/winter/volleyballyouth</a>. Revised tournament schedules will be announced during the mandatory coach meeting at 8:00 AM.

## 2019 Winter Iowa Games Volleyball 15/16U Championship Bracket Roosevelt Middle School

Teams in ( ) are officiating.

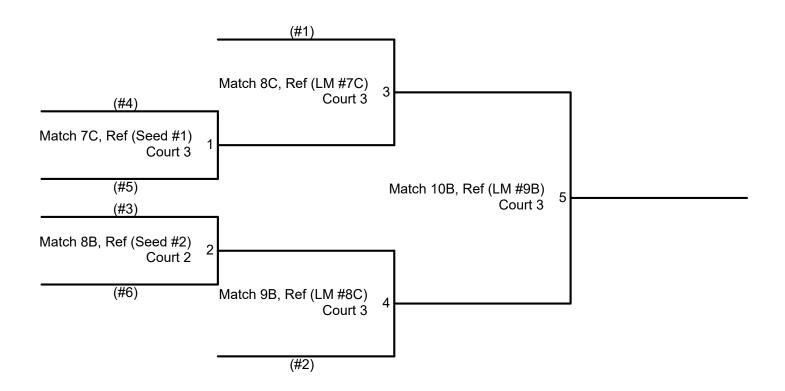


The reffing team is responsible for providing the referees, line judges, and scorekeepers.

Matches will start (6) minutes after the conclusion of pool play.

## 2019 Winter Iowa Games Volleyball 15/16U Consulation Bracket Roosevelt Middle School

Teams in () are officiating.



The reffing team is responsible for providing the referees, line judges, and scorekeepers.

Matches will start (6) minutes after the conclusion of pool play.