



## 2018 SUMMER IOWA GAMES



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## 2018 Iowa Games: Ultimate Schedule for July 14, 2018

Hello everyone,

First of all, thank you for signing up for the Iowa Games – it's great to see this much enthusiasm for Ultimate! We are now in our 17th year of competition at the Iowa Games, and we've got 8 teams in the tournament this year. Thank you all for your help in keeping the Ultimate tradition alive! I hope that you have a good day and that you enjoy the tournament. Hopefully you'll meet some new teams, catch up with some old friends, and perhaps you'll even find a new group or two to scrimmage as you head home after the tournament.

As you've noticed by now, the 8 teams that we have are split unevenly between the two divisions – we have 2 teams in the Competitive Division and 6 teams in the Recreational Division. Since the goal of this tournament is to play a lot of Ultimate, we're going to play a full Round Robin with all 8 teams! However, the only games that will count towards the Divisional records are the games within your division; the cross-over games will only be used for tie-breakers, if needed. After the Round Robin is completed, we'll get the standings within each Division, and then play one more game for final placement and (of course) medals!

With this format, all teams will be guaranteed 8 games, so you should be able to get your fill of Ultimate in for the day! The schedule is fairly tight, but there will be a gap for a 60 minute lunch break after the first five games in the Round Robin. Two comments about the lunch break: (1) Please return to the fields by 5 minutes before your next game starts so we can stay on schedule, and (2) if you wish to cut the tournament short, please show some respect to me and your fellow competitors and notify me – that way we can adjust the games accordingly and know that we don't need to wait for you.

I did my best to minimize the time teams need to move between rounds. If your team sets up between Fields 1 & 2 or Fields 3 & 4, you should only have to make a big move at most twice within Round Robin play (though you may have to turn around to face the other field).

Please be prepared for the weather – there is a good chance it will be a hot and humid day (after all, it is July in Iowa!), so make sure your team is staying properly hydrated, wearing sunscreen, and getting shade between games. Some teams have brought portable canopies to the fields to provide extra shade for their teams – this is a not a bad idea!

There will be a brief captains meeting at 8:45 at the main tent. At the meeting I will make a few comments, handle last minute clarifications, and answer any questions you may have. Please make sure you have seven on the line at 9:00 – we've got a full day of Ultimate planned!

Finally: As always, please make sure that the Spirit of the Game is present in all games – after all, that is one of the great things about Ultimate!

Good luck to everyone!

-Randy Rogers, Iowa Games Ultimate Commissioner

P.S. Due to prior commitments, I will not be able to be at the tournament this year. We will be getting some assistance from the folks at Central Iowa Ultimate to help run the tournament on Saturday. Hopefully I'll be back next year to see everyone again!

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## The Teams

As noted above, we have two divisions for the Iowa Games Ultimate tournament. Here are all teams that will be participating:

### Competitive Division:

C1 – 4 The Boys

C2 – WDM Pick-up

### Recreational Division:

R1 – Ankeny Centennial Ultimate

R2 – Century

R3 – Purple Haze

R4 – Spencer Ultimate

R5 – Stampeding Platypi

R6 - WDM Avalanche

Note: The order of the teams is just alphabetical; they are not seeded in any way.



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## Format for the Games

### Rules for Round Robin:

Games will be played to hard cap of 9 points - the first team to 9 wins. Each round will last 45 minutes, with a 5 minute break between rounds. If necessary, I will blow an air-horn after 40 minutes to let you know the time cap is in effect. When you hear the air-horn, finish the point that you are playing; if there is a tie, play one more point. The next point starts as soon as a point is scored.

There will be 2 timeouts per team, please keep them short (under 2 minutes!). You may not use a timeout once the time-cap is in effect. If you called one before the cap, you may complete it. There will be no half-time or mirror in these games. Teams who are late for a game will be assessed a penalty – 1 point every 3 minutes, as determined by the commissioner.

### **Round Robin – 5 rounds before break / 2 rounds after break**

#### Competitive Division

<u>Start</u>	<u>Cap</u>	<u>Fld 1</u>	<u>Fld 2</u>	<u>Fld 3</u>	<u>Fld 4</u>	<u>Teams</u>
9:00	9:40	C1-R4	R1-R5	R2-R6	R3-C2	C1 – 4 The Boys
9:50	10:30	C1-R5	R4-R6	R1-C2	R2-R3	C2 – WDM Pick-up
10:40	11:20	C1-R6	R5-C2	R4-R3	R1-R2	R1 – Ankeny Centennial
11:30	12:10	C1-C2	R6-R3	R5-R2	R4-R1	R2 – Century
12:20	1:00	C1-R3	C2-R2	R6-R1	R5-R4	R3 – Purple Haze
1:00	2:00		<< Lunch Break >>			R4 – Spencer Ultimate
2:00	2:40	C1-R2	R3-R1	C2-R4	R6-R5	R5 – Stampeding Platypi
2:50	3:30	C1-R1	R2-R4	R3-R5	C2-R6	R6 – WDM Avalanche
3:50	5:00					(Medal Round – see below)

### Tie-break procedures

To determine the order of finish after Round Robin play we will go by order of record within each division based on divisional games only.

In the event of a tie between two teams in the standings, we will go by head-to-head record.

If there are 3 or more teams tied, we will use the following procedure to determine the order of all teams:

- 1) Records between tied teams
- 2) Point differential within games against tied teams
- 3) Record against all teams
- 4) Point differential in all divisional games
- 5) Point differential all game



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## Medal Round

After we complete Round Robin play we will have the Medal Round, where teams will play one more game to determine who wins the medals! Games in the Medal Round will be run the same as before in Round Robin play.

Games will start at 3:50 and have a cap at 5:00.

Locations for the Medal Round:

- Field 1 - Competitive Division Championship
- Field 2 - Recreational Division Championship
- Field 3 - Recreational Division 3rd Place game
- Field 4 - Recreational Division 5th Place game

# ATHLETE JAMBOREE

**Friday, July 20 | 5:00 - 7:30 pm**

**Lot S3 South of Jack Trice ( Sukup Endzone Club)**

**This event is open to the public. Admission and activities are FREE.**

Supported by the Ames Convention and Visitors Bureau  
Community Grant Program

**Entertainment • Food Trucks**  
**• Inflatable Games • DJ •**  
**Mascot Race**



# OPENING CEREMONY

**Friday, July 20 | 7:45 - 9:00 pm**

**Iowa State University-Jack Trice Stadium**

Sponsored by 3M and Ames Rotary Club

**Don't miss this years featured entertainment, BreakSk8, a jam-skating group that break dances on roller skates!**

**The Keynote Speaker is Jennie Baranczyk, the Drake University women's basketball coach!**

**Admission for athletes and coaches is FREE.**  
**13 and Over | \$5**  
**12 and Under | \$2**

**There will also be a Parade of Athletes, Skydivers, and Fireworks**

**Proceeds of the Opening Ceremony will benefit:**



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