



WINTER IOWA GAMES ADULT VOLLEYBALL RULE ADAPTATIONS

Listed below are a few specifics about this tournament. Please refer to the confirmation letter, tie breaking criteria sheet and USA volleyball's rule website for other details.

General

1. Teams will call their own game. Teams not involved will be assigned to score keep.
2. All teams must have four eligible players to begin and finish a game. If four players are not present five minutes after the scheduled match time, the team will forfeit one game. If four team members are not present 10 minutes after the scheduled match time, the match will be forfeited.
3. A 4-team pool will play sets to 25. A 5-team pool will play 21 point sets. 21 point sets will start with a 4-4 tie score. Rally scoring will be used in all sets, bracket play will follow pool play with the number of teams advancing to bracket play determined after the entry deadline.
4. Teams advancing to the finals will play two out of three sets to a score of 21 (deciding set to 15 if needed). Rally scoring will be used. Must win by two points with no cap.
5. Teams are allotted a total of **12 substitutions per team per set** (not match).
6. The current **USA Volleyball rules will apply. The Libero is allowed to serve.**
Visit: <http://www.iavbreg.org/index.php/rules-officials/indoor-rules/> for a complete list of rules.
7. No uniform code will be enforced. Each team is asked to have matching shirts with a visible number on the front or back.
8. Coin flip will determine which team is home or visitor.
9. Coed will play at 7'11 5/8." Women will play at 7'4 1/8."
10. Each team is to bring its own balls, with team/individual name on them for warm-ups. In addition, each team is asked to bring one good ball to be used as the game ball.
11. Contact with the net is not a fault unless it interferes with play. "Interferes with play" is specifically defined as contacting the top band of the net; taking support from the net while playing the ball; creating an advantage over the opponent, or making actions which hinder the opponent's opportunity to play the ball.
12. Basketball hoops extended from the wall are considered out of bounds.
13. Teams are expected to be ready to play at match start time. Forfeit time is match time or 5 minutes after the conclusion of the previous match. After each team's first match of the day, we will play ahead of schedule.
14. **Coaches, please remind your players/spectators that the facilities are to be respected and please pickup after yourselves. Since seating is very limited, no admission is charged for spectators.**
15. Teams using player's not officially registered or using falsified information on rosters will be automatically disqualified from the event. Coaches are responsible and will be held accountable for all information.
16. Play can be stopped for safety reasons by event staff or court monitors with the existing score declared final.

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Adult Coed Only

1. There can be no more men than women however there can be more women than men. At all times there must be at least 2 men (unless only starting with four, then only 1 man is allowed) on the court at all times. Teams may begin the match with the following combinations. 3 men – 3 women; 2 men – 4 women; 2 men – 3 women; 2 men – 2 women; 1 man – 3 women.
2. If your team will be playing short-handed (4 or 5 players only), you must notify the official before each game as to what formation (2 in the front & 3 in the back, for example) you will use for that game.
3. For all rotations, teams must follow the same rule for contacts on a side. Position order shall alternate male/female.
4. In Coed play, when a ball is contacted more than once by the same team, one of the contacts must be by a female player. Exception: When a male player sends the ball over the net during a service reception. A ball deflected by a female player during a block attempt does not constitute a contact.

Net play

The USAV rules for play at the net allow:

1. Penetration under the net (not touching the floor) as long as it does not interfere with play- example, bent knees under the net with feet on your side or on the center line, foot & leg in the air.
2. Touching the opponent's court with foot/feet, as long as some part of the foot/feet is on or above the center line
3. Touching the opponent's court with any body part other than feet, as long as it does not interfere with play
4. Going into the opponent's court after the ball is out or down (hard spike hits the floor, then the spiker lands in the opponent's court is legal)
5. Stepping under the net, into the "free zone" (out of bounds) as long as it does not interfere with play
6. Scooping the ball up from the net, which may make contact with the net
7. A setter to make contact with the net (shoulder may run into the lower part of the net while setting the ball)
8. Anything not allowed is illegal, and interference (other than interfering with the part of the net while setting the ball) in any manner is illegal
9. Please refer to #11 above for player contact with the net