



Summer Iowa Games Volleyball Rules

GENERAL RULES

1. Officiating team will provide up and down referees, scorekeepers, line judges, and game ball. **Please remember to bring your own whistles. Players may officiate as the up or down referee with an adult as part of the officiating team.** Teams failing to provide up and down referees, line judges, and scorekeepers may be subject to forfeiting match(es). Teams may need to provide officials for matches outside their pool and age division.
2. For scheduling purposes during pool play, teams may need to provide referees and scorekeepers during own match. Schedule modifications are incurred to maximize court time and minimize non-court time.
3. All division matches will consist of **pool play with 2 sets to 25 with score to start at 0-0 and no cap** (must win by two). Tournament play will be 2 out 3 sets to 25 (0-0 score). 3rd set to 15 (if needed). **Rally scoring will be used in all sets.**
4. Sport Commissioner may modify pool play points per set and sets per match for scheduling purposes dependent upon number of entries. As teams may travel some distance, schedule modifications are made to maximize court time and minimize non-court time.
5. **Warm-Up** - There will be a coin flip to determine first serve and choice of court. Prior to the first match officials will limit warm-up to TEN minutes: 2 minutes ball handling and each team will have the net alone for 4 minutes. After the first match officials will limit warm up to **FIVE** minutes. Each match will begin **FIVE** minutes after the conclusion of the previous match: 4 minutes shared hitting and one minute shared serving.
6. The libero player will be allowed in all divisions of play.
7. Current IGHS AU rules will apply.
8. No uniform code will be enforced. Each team is asked to have matching shirts with a visible number on the back. (We recommend a visible number be present on both the front and back of the shirt.)
9. Coaches are to provide a lineup sheet to the referee prior to each match. Line up sheets will be available at the score's tables.
10. Each team is to bring its own balls, with a team or individual's name on them, for warm ups. In addition, each team is asked to bring one good ball to be used as the game ball.
11. Teams are expected to be ready to play at match start time. Forfeit time is match time or 5 minutes after the conclusion of the previous match. We will play ahead of schedule.
12. At the conclusion of each match, each team coach is to verify the score sheet and place their initials on it. The winning team coach shall then take the score sheet to the check-in table.
13. Coaches should have a copy of player ID's (i.e. driver's license, driver's permit, school ID) should a question arise about eligibility.
14. Coaches are asked to remind their players and spectators that the facilities are to be respected. Please pick up after yourselves.
15. Teams using players not officially registered or using falsified information on rosters will be automatically disqualified from the event. Team captains are responsible and will be held accountable for this information.

On court activities:

- a. Only registered team players are allowed to become involved in eligibility rules and only the team coach is allowed to present protests concerning eligibility.
- b. Play can be stopped for safety reasons by event staff or court monitors with the existing score declared final.